

Programming techniques for physical simulations

Exercise 6

October 21, 2009

1. Write the header for the `Genome` and `Animal` class. Please do not start implementing anything before having checked your class model with us!
2. Implement these two classes in C++. Use a `std::bitset` container for the `Genome` class.

Submit Block A Please write a report for the exercises about machine precision, endianness and cache size and hand it in by next week.